EXCEL 2013/2016: PROGRAMMING WITH VBA

Available Dates: Jan 28-30, Feb 25-27, Mar 25-27, Apr 23-25, May 20-22, Jun 24-26

Class Length: **3 day** Cost: **\$1,295**

Email Computer Visions about this class

Class Outline:

Description:

VBA stands for Visual Basic for Applications. It's a programming language that enables you to control just about everything in Excel. You'll learn how to create Macros that can be run from things like a button on a spreadsheet, the Excel Ribbon - in fact, lots of places. Learning Excel VBA will enable you to do a lot more with the software than you can via the normal spreadsheet view.

Course Outline:

Unit 1: Getting Started

Topic A: Introducing Visual Basic for Applications
Topic B: Displaying the Developer Tab in the Ribbon

Topic C: Recording a Macro

Topic D: Saving a Macro-Enabled Workbook

Topic E: Running a Macro

Topic F: Editing a Macro in the Visual Basic Editor Topic G: Understanding the Development Environment

Topic H: Using Visual Basic Help Topic I: Closing the Visual Basic Editor Topic J: Understanding Macro Security

Unit 2: Working with Procedures and Functions

Topic A: Understanding Modules Topic B: Creating a Standard Module Topic C: Understanding Procedures Topic D: Creating a Sub Procedure Topic E: Calling Procedures

Topic F: Using the Immediate Window to Call Procedures

Topic G: Creating a Function Procedure

Topic H: Naming Procedures

Topic I: Working with the Code Editor

Unit 3: Understanding Objects
Topic A: Understanding Objects

Topic B: Navigating the Excel Object Hierarchy

Topic C: Understanding Collections
Topic D: Using the Object Browser
Topic E: Working with Properties
Topic F: Using the With Statement
Topic G: Working with Methods
Topic H: Creating an Event Procedure

Unit 4: Using Expressions, Variables, and Intrinsic Functions

Topic A: Understanding Expressions and Statements

Topic B: Declaring Variables

Topic C: Understanding Data Types Topic D: Working with Variable Scope Topic E: Using Intrinsic Functions Topic F: Understanding Constants Topic G: Using Intrinsic Constants

Topic H: Using Message Boxes

Topic I: Using Input Boxes

Topic J: Declaring and Using Object Variables

Unit 5: Controlling Program Execution

Topic A: Understanding Control-of-Flow Structures

- Topic B: Working with Boolean Expressions
- Topic C: Using the If...End If Decision Structures
- Topic D: Using the Select Case...End Select Structure
- Topic E: Using the Do...Loop Structure
- Topic F: Using the For...To...Next Structure
- Topic G: Using the For Each...Next Structure
- Topic H: Guidelines for use of Control-of-Flow Structures
- Unit 6: Working with Forms and Controls
- Topic A: Understanding UserForms
- Topic B: Using the Toolbox
- Topic C: Working with UserForm Properties, Events, and Methods
- Topic D: Understanding Controls
- Topic E: Setting Control Properties in the Properties Window
- Topic F: Working with the Label Control
- Topic G: Working with the Text Box Control
- Topic H: Working with the Command Button Control
- Topic I: Working with the Combo Box Control
- Topic J: Working with the Frame Control
- Topic K: Working with Option Button Controls
- Topic L: Working with Control Appearance
- Topic M: Setting the Tab Order
- Topic N: Populating a Control
- Topic O: Adding Code to Controls
- Topic P: Launching a Form in Code
- Unit 7: Working with the PivotTable Object
- Topic A: Understanding PivotTables
- Topic B: Creating a PivotTable Using Worksheet Data
- Topic C: Working with the PivotTable Objects
- Topic D: Working with the PivotFields Collection
- Topic E: Assigning a Macro to the Quick Access Toolbar
- Unit 8: Debugging Code
- Topic A: Understanding Errors
- Topic B: Using Debugging Tools
- Topic C: Setting Breakpoints
- Topic D: Stepping through Code
- Topic E: Using Break Mode during Run mode
- Topic F: Determining the Value of Expressions
- Unit 9: Handling Errors
- Topic A: Understanding Error Handling
- Topic B: Understanding VBA's Error Trapping Options
- Topic C: Trapping Errors with the On Error Statement
- Topic D: Understanding the Err Object
- Topic E: Writing an Error-Handling Routine
- Topic F: Working with Inline Error Handling